



## [The magic of games](#)

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## Content

The 15th Vienna Games Conference “Future and Reality of Gaming” (FROG) 2021 - hosted by the University of Krems’ Center for Applied Game Studies in cooperation with the Austrian Federal Chancellery - has gathered game scholars, creators, educators and activists to come together and address the Magic of Games in its many forms. The results of these stimulating, thought-provoking and often controversial discussions can be found in this anthology, which we have divided into four parts that reflect the primary focal points of the conference.

## Subjects

Digital games

Games-based learning

Games and adolescents